interfiction XVII/2010

GADGETS-A-GOGO!

Mobile Gadgets: Spielzeug & Werkzeug

Interdisziplinäre Workshop-Tagung im Rahmen des 27. Kasseler Dokumentarfilm- und Videofestes Kassel, 12. - 14. November 2010, Offener Kanal im KulturBahnhof

GADGETS-A-GOGO: They are handy and small. They are useful helpers. They combine smart technology with smart design. They're simply fun. And, most important: They are and make us mobile. But is that all?

This year's interfiction symposium invites with lectures, presentations and workshopsessions to take a closer look at – and hands on – mobile gadgets as toys and tools.

On the issue are not only the gadgets as such and their technologies – from smart phones and GPS receivers, cameras, sound recording devices and audio players as well as all kind of tiny electronic toys. Of course the focus will be on their functions and effects, on utility, usability and uses in different social and cultural contexts as well.

Who and what is made mobile? What are the conditions and premises – and what is, not only in terms of money matters, the price we pay? How were and are interfaces for gadgets designed? Could we possibly say that some gadgets are interfaces by themselves?

What are characteristic relations between form and function? What about those between fuction(s) and fun, between toy and tool? Which kind of developments can we find beyond the markets dominated by bigger companies and global industries? How important are Open Source technologies, D.I.Y. and "hacks"?

What is the role gadgets play in different socio-cultural contexts and communities? How have relations between nerd culture and pop culture, consumer and prosumer culture changed over the years? What is the potential of gadgets for creative uses – and what about their uses for artistic purposes? Is there something like gadget art?

As an interdisciplinary workshop-conference for art, media and network cultures, interfiction will explore promises and problems generated at the mentioned intersections and convergences of technological and cultural developments. Together with the more recent achievements, we're also interested in the histories of gadget technologies and cultures, as well as perspectives of media archaeology. As always, special attention will be devoted to Open Source development, OS technology, and Do-It-Yourself access.

Artists, video- and filmmakers, researchers, curators, writers, activists with a crush for gadgets and interested in interdisciplinary exchange are invited to join the conference and to discuss their ideas and projects.

Please send your **proposals for lectures and presentations** of up to 350-500 words together with a brief CV (ca. 150 words, continuous text) and contact data in digital text format until (text, doc, rtf, odt) until

July 19, 2010 to info@interfiction.org

Please note that you have to register as well (= additionally!) by filling the entry form at:

www.filmladen.de/dokfest

In case you want to apply with other formats for other sections of the festival as well, you'll have to fill a separate section of the form to do so.

However, the interfiction team would be happy if you'd notify us about parallel entries for other sections of the festival together with your proposal.

* Contact data will be used for purposes of festival organisation and communication only and not handed to third parties

Further information about the organisation and the concept of interfiction as well as an overview over the interfiction workshop conferences held so far (1995-2009) can be found at

www.interfiction.org

Stay informed with a subscription of our **RSS-Feed** and/or by subscribing our newsletter at **news@interfiction.org**

Questions? Will be happily answered by the **interfiction team** at **info@interfiction.org**.